

## #lightwave 10.1 Vaultage training video

<http://files.designburo.nl/xoops/modules/news/article.php?storyid=17>

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#### General

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#### Project --Vaultage--



To order this product go to : <http://www.liberty3d.com/citizens/cha.../charlys-corner/vaultage/>

Project **Vaultage** covers..

- planning
- resource gathering
- modeling

surfacing

- texturing
- lighting
- animation
- particle fx
- volumetrics
- compositing.

You are guided to all of the steps and get some handy tips along the way.

This video is intended for more experienced Lightwave beginners. Knowledge of Model- and Layout&amp;amp;amp;rsquo;s interface would be recommended. That said, if you pay close attention to the video you will notice that all actions are clearly addressed.

This video has been created using Lightwave 10.1 and although the VPR system is used for help texturing, it is only a small portion of the video and thus will work with previous version of Lightwave.

All object and scene files are included with the purchase as well as the images used.

### Chapters

1. Introduction
2. References
3. Door Wall Part I

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4. Door Wall Part II
5. Bolts Holder Part I
6. Bolts Holder Part II
7. Logo
8. Holders Part III
9. Handles Part I
10. Handles Part II
11. Door Part III
12. Animating Part I
13. Animating Part I
14. Creating Smoke
15. Texturing
16. Render Output
17. Compositing
18. Extra Assets

**Total video length** : 5 hours 20 minutes

**Video resolution** : 1400 x 1006

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